



# Game Begins for Sustainable Development Goals

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## Group Statues



## Type of The Game

Energizer

## Target Groups

Young people and Youth  
Workers

## Duration

The duration of the activity can vary depending on the number of words chosen and the group size. Allocate approximately 5-10 minutes for each word, allowing time for participants to form their statues and for group discussion afterward.



## Objectives

Participants will be able to

- Encourage creativity and self-expression.
- Foster non-verbal communication and interpretation skills.
- Promote empathy and understanding by exploring different perspectives.
- Raise awareness and deepen understanding of various social issues.
- Enhance teamwork and collaboration within the group.

## Materials needed

- A room with enough space for participants to move around freely.
- A list of words related to social issues (e.g., hunger, peace, refugees, homeless people, victims of violence, equality, poverty, conflict, recycling, war, renewable energy, justice, the ecosystem, innovation, partnership, sustainability, etc.).

## Instructions

- Gather the group in a room and explain that the activity will involve physical and expressive sculptures.
- Ask participants to spread out in the room, making sure they have enough space to move around comfortably.
- Instruct participants to loosely swing their arms and gently relax their heads and necks as they move around. This warm-up exercise helps them get into a relaxed and expressive state.
- After a short while, shout out one of the words from the provided list.
- As soon as the word is announced, participants must freeze and form themselves into statues that depict or represent the concept of that word. They should avoid talking or using verbal communication during this phase.
- Allow a few moments for participants to position themselves and create their statues.

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- Once everyone has formed their statues, invite the group to observe and interpret the different sculptures. Encourage participants to discuss the various poses and their personal interpretations of the chosen word.
- Facilitate a brief group discussion about the word and the different perspectives represented by the statues. Encourage participants to share their thoughts and feelings about the chosen concept.
- Repeat the exercise by shouting out different words from the list, allowing time for participants to form new statues each time.
- After several rounds, conclude the activity with a final group reflection. Ask participants to share their overall impressions and any insights gained from the exercise.

## Tips for facilitator/adaptations/notes...

- Ensure a safe environment by reminding participants to be mindful of their movements and the space around them.
- Emphasize the importance of respecting others' interpretations and avoiding judgment during the discussion phase.
- Adapt the complexity of the words based on the group's age, background, and sensitivity to certain topics.
- Encourage participants to explore different postures, gestures, and facial expressions to enhance the expressiveness of their statues.
- Consider providing a debriefing session at the end to encourage deeper reflection and connection between the chosen words and real-life issues.
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## Useful links/further reading

- "Icebreakers, Warmups, and Energizers" by Jennifer Jacobson:  
<https://www.learningforward.org/wp-content/uploads/2017/11/Icebreakers.pdf>
- "Theatre Games for the Classroom: A Teacher's Handbook" by Viola Spolin
- "The Art of Play: Ignite Your Imagination to Unlock Insight, Healing, and Joy" by Joan Stanford



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